

Curriculum Vitae

Personal Information

Name: **Bálint Márk Túri**
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Nationality: Hungarian



Professional Experiences

Ring Camps Exhibition (2023 June) - **Curator**

Exhibition presenting the world of the Ring Camps, a subculture, a methodology of alternative pedagogy, an embodied role-playing tradition, the longest running Hungarian fantasy campaign, Part of Portal 11 Larp Conference.

Close to Home (2023) - **Game Designer**

A short larp about memories of colours, spaces and connection in which players create the home of a community based on memories of rooms from their childhood.

Fiume Crisis (2022) - **Project Creator and Leader**

An educational live-action roleplaying project addressing the issues of populist rhetoric and propaganda through the short city state period of Fiume/Rijeka following World War I.

Parallel Worlds Foundation - (since 2018) - **Co-Founder, Game Designer and Writer**

Non-profit organisation focusing on gamification, larp and experience design

Creative Writing for Educators (2020 spring, ELTE BTK, Budapest) - **Co-Seminar Leader**

Seminar for pre-service teachers introducing gamified tools for teaching creative writing in high school (contact & online)

Kid's Eye Art Association (2017-2019) - **Tutor and Group Co-Leader**

Kid's Eye organises extracurricular film making groups and camps for children in foster care

“Glaswege” (installation, glass, marker, light, sound, 2018) Installation by Éva Freund

- **Artistic Collaborator** (soundscape with Dávid Vajda Bodnár)

„No Place Like On The Road” (Hungary, “featurette”, 63', 2017) - **Screenwriter and Director**

Art Color Digital Cinema International Film Festival, Montreal, 2018 - Best Feature Film

40th Annual Big Muddy Film Festival, Big Muddy, 2018 - in competition, 21st European Film Festival, Romania, 2018 - representing Hungary, 6th Delhi International Film Festival, New Delhi, 2017 - in competition

“**Transparent Island**” (installation, wood, bones, soil, gasoline, polyester, video, 2017)
Installation by Éva Freund - **Artistic Collaborator** (stop motion video and soundscape)

“**Arachnoidea**” (installation and performance, hologram, plexiglass, yarn, 2016) Installation by Éva Freund - **Artistic Collaborator** (animated hologram and soundscape)
Part of “Én pincém”, Ördögkatlan Festiva, Villánykövesd

„**Nije u redu**” (2012, Hungary, experimental film, s8mm, 7'20")
- **Cinematographer and Director**- VIDEOMEDEJA 2013, Novi Sad - in competition

„**Anima Sound System – Tedd a napfényt be a számba**” (2011, Hungary, music video, s8mm, 4') - **Director** - 10th International Super 8mm Festival, Szeged – in competition, VIDETT 2012, Barcelona – exhibited (as one of the 9 video works representing Hungary)

„**Tiki**” (2010, France, short film, s16mm, 10') - **Screenwriter and Director**
11th Immagina, Torino 2011 – special mention, Monfilmfest Casalborgone 2011 – in competition, International Student Film Festival Belgrade 2011 – in competition, Golden Duck Short Film Festival, Leuven, 2011 - in competition, 42nd Hungarian Film Week – in competition

„**Pogácsa**” (2009, Hungary - France, short film, HD, 8' 30") - **Screenwriter and Director**
Part of NISI MASA – “Matter of Taste” Selection - screenings in Paris, Amsterdam, Budapest, Bucharest, Istanbul, Sofia, Tallinn, Helsinki, Zagreb, Malmö, Split, Pristina, Moscow, Bratislava, Madrid, BuSho – Budapest Shorts Film Festival 2009 – in competition, Cinefest International Film Festival Miskolc 2009 – in competition, 'One Minute, One Story' – Daazo.com, 2012 - in competition

Education

2012-2015 – MA 'Artistic Research In and Through Film'– Nederlandse Filmacademie (NFA), Amsterdam, The Netherlands

2007-2010 – BFA 'Film and TV Directing'– EICAR - The International Film School of Paris, Paris, France

2006-2007 – Theater-, Film- und Medienwissenschaft – Universität Wien, Vienna, Austria

2006-2007 – 'Art of Screenwriting' – Central European University (CEU), Budapest, Hungary

2004-2007 – Psychology – Peter Pazmany Catholic University, Piliscsaba, Hungary

Trainings

- March 2023** - **Community Theatre** - by Viktor Szivák-Toth, Budapest, Hungary
- November 2022** - **Immersive Theatre** - by Samee Haapa, as part of Zip-Scene 2022, Budapest, Hungary
- July 2022** - **Summer Scriptwriting Base** - focus on larp and ARG, Art Urbana Collective, Bulgaria
- June 2013** - **CrossVideo Days** - transmedia storytelling conference and market
- February 2013** - **Scandar Copti-Techniques of Directing Actors** - Fest Film Lab
- August 2012** - **Stop Motion Animation Workshop** – Moholy-Nagy University of Art and Design Budapest (MOME)
- September 2006** - **Writing of Genre Films** - MEDIA Desk, ARISTA
- September 2007** - **Producing National Films for the European Market** - MEDIA Desk

Skills

Professional Skills

Film Directing, Participatory Filmmaking, Video Editing, Photography, Stop Motion Animation, Publication Design, Game Design, Experience Design, Game Facilitating, Community Art, Improv Theater, Screenwriting, Creative Writing, Writing for Games and Interactive Media, Academic Writing.

Softwares

Microsoft Office, Google G Suite, Adobe Creative Cloud (Photoshop, Premiere, Audition, etc.)
Davinci Resolve, Dragonframe, Ableton, Canva, Online Collaboration and Education Tools

Languages

Hungarian (mother tongue), English C2, French B2, German B1, Latin A2

Other Interests

Psychology, Cultural Anthropology, History, Literature